

Java Cookbook Solutions And Examples For Java Developers

Find a Perl programmer, and you'll find a copy of Perl Cookbook nearby. Perl Cookbook is a comprehensive collection of problems, solutions, and practical examples for anyone programming in Perl. The book contains hundreds of rigorously reviewed Perl "recipes" and thousands of examples ranging from brief one-liners to complete applications. The second edition of Perl Cookbook has been fully updated for Perl 5.8, with extensive changes for Unicode support, I/O layers, mod_perl, and new technologies that have emerged since the previous edition of the book. Recipes have been updated to include the latest modules. New recipes have been added to every chapter of the book, and some chapters have almost doubled in size. Covered topic areas include: Manipulating strings, numbers, dates, arrays, and hashes Pattern matching and text substitutions References, data structures, objects, and classes Signals and exceptions Screen addressing, menus, and graphical applications Managing other

processes Writing secure scripts Client-server programming Internet applications programming with mail, news, ftp, and telnet CGI and mod_perl programming Web programming Since its first release in 1998, Perl Cookbook has earned its place in the libraries of serious Perl users of all levels of expertise by providing practical answers, code examples, and mini-tutorials addressing the challenges that programmers face. Now the second edition of this bestselling book is ready to earn its place among the ranks of favorite Perl books as well. Whether you're a novice or veteran Perl programmer, you'll find Perl Cookbook, 2nd Edition to be one of the most useful books on Perl available. Its comfortable discussion style and accurate attention to detail cover just about any topic you'd want to know about. You can get by without having this book in your library, but once you've tried a few of the recipes, you won't want to.

If you're new to Java—or new to programming—this best-selling book will guide you through the language features and APIs of Java 11. With fun, compelling, and realistic examples, authors Marc Loy, Patrick Niemeyer, and Daniel Leuck introduce you to Java fundamentals—including its class libraries, programming techniques,

and idioms—with an eye toward building real applications. You'll learn powerful new ways to manage resources and exceptions in your applications—along with core language features included in recent Java versions. Develop with Java, using the compiler, interpreter, and other tools Explore Java's built-in thread facilities and concurrency package Learn text processing and the powerful regular expressions API Write advanced networked or web-based applications and services

From lambda expressions and JavaFX 8 to new support for network programming and mobile development, Java 8 brings a wealth of changes. This cookbook helps you get up to speed right away with hundreds of hands-on recipes across a broad range of Java topics. You'll learn useful techniques for everything from debugging and data structures to GUI development and functional programming. Each recipe includes self-contained code solutions that you can freely use, along with a discussion of how and why they work. If you are familiar with Java basics, this cookbook will bolster your knowledge of the language in general and Java 8's main APIs in particular. Recipes include: Methods for compiling, running, and debugging Manipulating,

comparing, and rearranging text Regular expressions for string- and pattern-matching Handling numbers, dates, and times Structuring data with collections, arrays, and other types Object-oriented and functional programming techniques Directory and filesystem operations Working with graphics, audio, and video GUI development, including JavaFX and handlers Network programming on both client and server Database access, using JPA, Hibernate, and JDBC Processing JSON and XML for data storage Multithreading and concurrency

If you're interested in JRuby, you probably don't need a tutorial on Ruby, Rails, or Java -- you just need to know how to get things done. This Cookbook offers practical solutions for using the Java implementation of the Ruby language, with targeted recipes for deploying Rails web applications on Java servers, integrating JRuby code with Java technologies, developing JRuby desktop applications with Java toolkits, and more. Using numerous reusable code samples, JRuby Cookbook shows you how to: Install and update JRuby on Windows, Mac OS X, and Linux, and IDEs such as NetBeans and Eclipse Package and deploy Rails apps on Java Servlet containers and

Java EE application servers, including JBoss, Tomcat, and GlassFish Integrate Ruby and Rails applications with popular Java EE technologies such as JMS, JMX, JPA, Spring, and Hibernate Develop desktop and client applications with cross-platform Java UI technologies and toolkits such as Swing, SWT, and Java 2D Maximize the flexibility of your testing and build environment, using both existing Java-based tools such as Ant and Maven and newer Ruby-based tools such as Rake, Raven, and Buildr The JRuby interpreter combines Ruby's simplicity and ease of use with Java's extensive libraries and technologies, a potent blend that opens new possibilities for Ruby, Rails, and Java. This Cookbook helps you take full advantage of JRuby's potential. "The JRuby Cookbook is an excellent book for any polyglot who is trying to bridge the gap between Java and Ruby. It provides solutions to specific problems developers face in both their development and testing environments, along with the applications they're building."-- Bob McWhirter, Research & Prototyping, Red Hat Middleware

Practical solutions to building serverless applications using Java and AWS

Solutions & Examples for Perl Programmers

Java EE 8 Cookbook

Recipes to build, test, and run Spring applications efficiently

A definitive guide to learning the key concepts of modern application development, 2nd Edition

Java Servlet & JSP Cookbook

Build, secure, and deploy real-world serverless applications in AWS and peek into the serverless cloud offerings from Azure, Google Cloud, and IBM Cloud Key Features Build serverless applications with AWS Lambda, AWS CloudFormation and AWS CloudWatch Perform data analytics and natural language processing(NLP)on the AWS serverless platform Explore various design patterns and best practices involved in serverless computing Book Description Managing physical servers will be a thing of the past once you're able to harness the power of serverless computing. If you're already prepped with the basics of serverless computing, Serverless Programming Cookbook will help you take the next step ahead. This recipe-based guide provides solutions to problems you might face while building serverless applications. You'll begin by setting up Amazon Web Services (AWS), the primary cloud provider used for most recipes. The next set of recipes will cover various components to build a Serverless application including REST APIs, database, user management,

authentication, web hosting, domain registration, DNS management, CDN, messaging, notifications and monitoring. The book also introduces you to the latest technology trends such as Data Streams, Machine Learning and NLP. You will also see patterns and practices for using various services in a real world application. Finally, to broaden your understanding of Serverless computing, you'll also cover getting started guides for other cloud providers such as Azure, Google Cloud Platform and IBM cloud. By the end of this book, you'll have acquired the skills you need to build serverless applications efficiently using various cloud offerings. What you will learn Serverless computing in AWS and explore services with other clouds Develop full-stack apps with API Gateway, Cognito, Lambda and DynamoDB Web hosting with S3, CloudFront, Route 53 and AWS Certificate Manager SQS and SNS for effective communication between microservices Monitoring and troubleshooting with CloudWatch logs and metrics Explore Kinesis Streams, Amazon ML models and Alexa Skills Kit Who this book is for For developers looking for practical solutions to common problems while building a serverless application, this book provides helpful recipes. To get started with this intermediate-level book, knowledge of basic programming is a must. If you need help building web applications with the Lift framework, this cookbook provides scores of concise, ready-to-use code solutions. You'll find recipes for everything from setting up a coding environment to

creating REST web services and deploying your application to production. Built on top of the Scala JVM programming language, Lift takes a different—yet ultimately easier—approach to development than MVC frameworks such as Rails. Each recipe in this book includes a discussion of how and why each solution works, not only to help you complete the task at hand, but also to illustrate how Lift works. Set up an environment and run your first Lift application Generate HTML, using Lift’s View First approach Submit forms and work with form elements Build REST web services with the framework’s RestHelper trait Take advantage of Lift’s support for Ajax and Comet Get examples for modifying Lift’s request pipeline Convert Scala classes into tables, rows, and columns in a relational database Send email, call URLs, and schedule tasks from your application Package and deploy your application to various hosted services

The design and analysis of efficient data structures has long been recognized as a key component of the Computer Science curriculum. Goodrich, Tomassia and Goldwasser's approach to this classic topic is based on the object-oriented paradigm as the framework of choice for the design of data structures. For each ADT presented in the text, the authors provide an associated Java interface. Concrete data structures realizing the ADTs are provided as Java classes implementing the interfaces. The Java code implementing fundamental data structures in

this book is organized in a single Java package, net.datastructures. This package forms a coherent library of data structures and algorithms in Java specifically designed for educational purposes in a way that is complimentary with the Java Collections Framework.

Provides real-world Web application development problems and practical solutions and hundreds of examples and sample code for Java Web developers who use JavaServer Pages or servlets, along with useful tips, techniques, tools, and shortcuts.

RESTful Web Services Cookbook

Solutions for Improving Scalability and Simplicity

SOA Implementation Recipes, Tips, and Techniques

Java 9 Cookbook

jQuery Cookbook

Java Extreme Programming Cookbook

O'Reilly's bestselling book on Linux's bash shell is at it again. Now that Linux is an established player both as a server and on the desktop Learning the bash Shell has been updated and refreshed to account for all the latest changes. Indeed, this third edition serves as the most valuable guide yet to the bash shell. As any good programmer knows, the first thing users of the Linux operating system come face to face with is the shell the UNIX term for a user interface to the system. In other words, it's what lets you communicate with the computer via the keyboard and display. Mastering the bash shell might sound fairly simple but it isn't. In truth, there are

many complexities that need careful explanation, which is just what Learning the bash Shell provides. If you are new to shell programming, the book provides an excellent introduction, covering everything from the most basic to the most advanced features. And if you've been writing shell scripts for years, it offers a great way to find out what the new shell offers. Learning the bash Shell is also full of practical examples of shell commands and programs that will make everyday use of Linux that much easier. With this book, programmers will learn: How to install bash as your login shell The basics of interactive shell use, including UNIX file and directory structures, standard I/O, and background jobs Command line editing, history substitution, and key bindings How to customize your shell environment without programming The nuts and bolts of basic shell programming, flow control structures, command-line options and typed variables Process handling, from job control to processes, coroutines and subshells Debugging techniques, such as trace and verbose modes Techniques for implementing system-wide shell customization and features related to system security

The Jakarta Struts Framework is a popular open source platform for building web applications from top to bottom with Java. While this popularity has led to a wealth of online and in-print documentation, developers still find themselves faced with a number of common tasks that are not clearly and succinctly explained. In these situations, programmers can now turn to the Jakarta Struts Cookbook an amazing collection of code solutions to common--and uncommon--problems encountered when working with the Struts Framework. Among many other recipes, this book explains how to: display data in complex HTML tables use JSP, the

JSTL, and JavaScript in your user interface define static and dynamic action forms validate data and respond to errors use Logging, Validation, and Exception Handling integrate Struts with persistence frameworks like Hibernate and iBATIS This look-up reference is just what today's time-pressed developers need. With solutions to real-world problems just a few page flips away, information is instantly available. And while the book's solutions focus on getting to the point, each recipe's discussion section imparts valuable concept and insight from a Struts veteran. The Jakarta Struts Cookbook is perfect for independent developers, large development teams, and everyone in between who wishes to use the Struts Framework to its fullest potential. Plus, it's completely up-to-date with the latest versions of Framework, so readers can be sure the information is viable.

A comprehensive collection of problems, solutions, and practical examples for anyone programming in Java, "The Java Cookbook" presents hundreds of tried-and-true Java "recipes" covering all of the major APIs as well as some APIs that aren't as well documented in other Java books. The book provides quick solutions to particular problems that can be incorporated into other programs, but that aren't usually programs in and of themselves.

If you need help writing programs in Python 3, or want to update older Python 2 code, this book is just the ticket. Packed with practical recipes written and tested with Python 3.3, this unique cookbook is for experienced Python programmers who want to focus on modern tools and idioms. Inside, you'll find complete recipes for more than a dozen topics, covering the core Python language as well as tasks common to a wide variety of application domains. Each recipe

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contains code samples you can use in your projects right away, along with a discussion about how and why the solution works. Topics include: Data Structures and Algorithms Strings and Text Numbers, Dates, and Times Iterators and Generators Files and I/O Data Encoding and Processing Functions Classes and Objects Metaprogramming Modules and Packages Network and Web Programming Concurrency Utility Scripting and System Administration Testing, Debugging, and Exceptions C Extensions

Active Directory Cookbook

Solutions and Examples for Bash Users

JRuby Cookbook

Learning the bash Shell

Java Cookbook

A Bestselling Hands-On Java Tutorial

Master the art of fast, effective Java development with the power of concurrent and parallel programming About This Book Get detailed coverage of important recipes on multi-threading and parallel programming This book takes a close look at the Java 9 APIs and their impact on concurrency See practical examples on thread safety, high-performance classes, safe sharing, and a whole lot more Who This Book Is For The book is for Java developers and programmers at an intermediate to advanced level. It will be especially useful for developers who want to take advantage of task-based recipes using

Java 9's concurrent API to program thread-safe solutions. What You Will Learn Find out to manage the basic components of the Java Concurrency API Use synchronization mechanisms to avoid data race conditions and other problems of concurrent applications Separate the thread management from the rest of the application with the Executor framework Solve problems using a parallelized version of the divide and conquer paradigm with the Fork / Join framework Process massive data sets in an optimized way using streams and reactive streams See which data structures we can use in concurrent applications and how to use them Practice efficient techniques to test concurrent applications Get to know tips and tricks to design concurrent applications In Detail Writing concurrent and parallel programming applications is an integral skill for any Java programmer. Java 9 comes with a host of fantastic features, including significant performance improvements and new APIs. This book will take you through all the new APIs, showing you how to build parallel and multi-threaded applications. The book covers all the elements of the Java Concurrency API, with essential recipes that will help you take advantage of the exciting new capabilities. You will learn how to use parallel and reactive streams to process massive data sets. Next, you will move on to create streams and use all their intermediate and terminal operations to process big collections of data in a parallel

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and functional way. Further, you'll discover a whole range of recipes for almost everything, such as thread management, synchronization, executors, parallel and reactive streams, and many more. At the end of the book, you will learn how to obtain information about the status of some of the most useful components of the Java Concurrency API and how to test concurrent applications using different tools. Style and approach This recipe-based book will allow you to explore the exciting capabilities of concurrency in Java. After reading this book, you will be able to comfortably build parallel applications in Java 9.

Provides instruction on building Android apps, including solutions to working with web services, multitouch gestures, location awareness, and device features.

A definitive guide to learning the key concepts of modern application development in Java

About This Book* Learn the latest features of Java 9* Extend your Java knowledge and take your application to new levels by making it fast, secure, and scalable* Delve into the intricacies of Modular programming in Java 9

Who This Book Is ForThe book is for intermediate to advanced Java programmers who want to quickly try out the new features of Java 9.

What you will learn* Set up JDK and know the differences in the JDK 9 installation* Implement OO Designs using Classes and Interfaces* Manage operating system processes* Understand

the new modular JDK and modular programming* Build graphical user interfaces using JavaFX* Use the new HTTP Client API* Get to know about the new diagnostic features in Java 9* See how to use the new jShell REPL tool* Test your microservices* Execute ES6 compliant JavaScript code from your Java applications

In Detail Java is an object-oriented programming language. It is one of the most widely accepted languages because of its design and programming features, particularly in its promise that you can write a program once and run it anywhere. This cookbook offers a range of software development examples in simple and straightforward Java 9 code, providing step-by-step resources and time-saving methods to help you solve data problems efficiently. Starting with the installation of Java, each recipe addresses a specific problem, with a discussion that explains the solution and offers insight into how it works. We cover major concepts such as Project Jigsaw and various tools that will enable you to modularize your applications. You will learn new features in the form of recipes that will make your applications modular, secure, and fast. After reading this book, you will have a good understanding of how Java works and how it can be integrated with third-party technologies.

When you need practical hands-on support for Active Directory, the updated edition of this extremely popular Cookbook provides quick

solutions to more than 300 common (and uncommon) problems you might encounter when deploying, administering, and automating Microsoft's network directory service. For the third edition, Active Directory expert Laura E. Hunter offers troubleshooting recipes based on valuable input from Windows administrators, in addition to her own experience. You'll find solutions for the Lightweight Directory Access Protocol (LDAP), ADAM (Active Directory Application Mode), multi-master replication, Domain Name System (DNS), Group Policy, the Active Directory Schema, and many other features. The Active Directory Cookbook will help you:

- Perform Active Directory tasks from the command line
- Use scripting technologies to automate Active Directory tasks
- Manage new Active Directory features, such as Read-Only Domain Controllers, fine-grained password policies, and more
- Create domains and trusts
- Locate users whose passwords are about to expire
- Apply a security filter to group policy objects
- Check for potential replication problems
- Restrict hosts from performing LDAP queries
- View DNS server performance statistics

Each recipe includes a discussion explaining how and why the solution works, so you can adapt the problem-solving techniques to similar situations. Active Directory Cookbook is ideal for any IT professional using Windows Server 2008, Exchange 2007, and Identity Lifecycle Manager 2007, including Active Directory administrators looking to automate task-

based solutions. "It is rare for me to visit a customer site and not see a copy of Active Directory Cookbook on a shelf somewhere, which is a testament to its usefulness. The Cookbook takes the pain out of everyday AD tasks by providing concise, clear and relevant recipes. The fact that the recipes are provided using different methods (graphical user interface, command line and scripting) means that the book is suitable for anyone working with AD on a day-to-day basis. The introduction of PowerShell examples in this latest edition will be of particular interest for those looking to transition from VBScript. Laura has also done a great job in extending the Cookbook in this edition to encompass the broad range of changes to AD in Windows Server 2008." --Tony Murray, Founder of Activedir.org and Directory Services MVP "If you already understand Active Directory fundamentals and are looking for a quick solution to common Active Directory related tasks, look no further, you have found the book that you need." --Joe Richards, Directory Services MVP "The Active Directory Cookbook is the real deal... a soup-to-nuts catalog of every administrative task an Active Directory administrator needs to perform. If you administer an Active Directory installation, this is the very first book you have to put on your shelf." --Gil Kirkpatrick, Chief Architect, Active Directory and Identity Management, Quest Software and Directory Services MVP

Java SOA Cookbook

Java 11 Cookbook

Modern Java Recipes

BPEL and Java Cookbook

Build reliable applications with the most robust and mature technology for enterprise development

Serverless Programming Cookbook

Take the guesswork out of using regular expressions. With more than 140 practical recipes, this cookbook provides everything you need to solve a wide range of real-world problems. Novices will learn basic skills and tools, and programmers and experienced users will find a wealth of detail. Each recipe provides samples you can use right away. This revised edition covers the regular expression flavors used by C#, Java, JavaScript, Perl, PHP, Python, Ruby, and VB.NET. You'll learn powerful new tricks, avoid flavor-specific gotchas, and save valuable time with this huge library of practical solutions. Learn regular expressions basics through a detailed tutorial Use code listings to implement regular expressions with your language of choice Understand how regular expressions differ from language to language Handle common user input with recipes for validation and formatting Find and manipulate words, special characters,

and lines of text Detect integers, floating-point numbers, and other numerical formats Parse source code and process log files Use regular expressions in URLs, paths, and IP addresses Manipulate HTML, XML, and data exchange formats Discover little-known regular expression tricks and techniques

When you need quick answers for developing or debugging Java programs, this pocket guide provides a handy reference to standard features of the Java programming language and its platform. You'll find helpful programming examples, tables, figures, and lists, as well as Java 8 features such as Lambda Expressions and the Date and Time API. It's an ideal companion, whether you're in the office, in the lab, or on the road. This book also provides material to help you prepare for the Oracle Certified Associate Java Programmer exam. Quickly find Java language details, such as naming conventions, types, statements and blocks, and object-oriented programming Get details on the Java SE platform, including development basics, memory management, concurrency, and generics Browse through information on basic input/output, NIO 2.0, the Java collections framework, and the Java Scripting API Get supplemental references to fluent APIs, third-party tools, and basics of the Unified

Modeling Language (UML)

The book is written in a Cookbook format with practical recipes aimed at helping you extend BPEL capabilities with Java. This book is aimed at Java developers who use BPEL programming to develop web services in SOA development. It is assumed that the readers are experienced with Java programming and SOA, but knowledge of BPEL is not necessarily required. Save time and trouble when using Scala to build object-oriented, functional, and concurrent applications. With more than 250 ready-to-use recipes and 700 code examples, this comprehensive cookbook covers the most common problems you'll encounter when using the Scala language, libraries, and tools. It's ideal not only for experienced Scala developers, but also for programmers learning to use this JVM language. Author Alvin Alexander (creator of DevDaily.com) provides solutions based on his experience using Scala for highly scalable, component-based applications that support concurrency and distribution. Packed with real-world scenarios, this book provides recipes for: Strings, numeric types, and control structures Classes, methods, objects, traits, and packaging Functional programming in a variety of situations Collections covering Scala's wealth of classes and methods Concurrency, using the Akka Actors

library Using the Scala REPL and the Simple Build Tool (SBT) Web services on both the client and server sides Interacting with SQL and NoSQL databases Best practices in Scala development

Python Cookbook

Jakarta Struts Cookbook

Java 8 Pocket Guide

Solutions and Examples for Building Distributed Applications

Detailed Solutions in Eight Programming Languages

Recipes for Mastering Python 3

Optimized for Kubernetes, Quarkus is designed to help you create Java applications that are cloud first, container native, and serverless capable. With this cookbook, authors Alex Soto Bueno and Jason Porter from Red Hat provide detailed solutions for installing, interacting with, and using Quarkus in the development and production of microservices. The recipes in this book show midlevel to senior developers familiar with Java enterprise application development how to get started with Quarkus quickly. You'll become familiar with how Quarkus works within the wider Java

ecosystem and discover ways to adapt this framework to your particular needs. You'll learn how to: Shorten the development cycle by enabling live reloading in dev mode Connect to and communicate with Kafka Develop with the reactive programming model Easily add fault tolerance to your services Build your application as a Kubernetes-ready container Ease development with OpenAPI and test a native Quarkus application

jQuery simplifies building rich, interactive web frontends. Getting started with this JavaScript library is easy, but it can take years to fully realize its breadth and depth; this cookbook shortens the learning curve considerably. With these recipes, you'll learn patterns and practices from 19 leading developers who use jQuery for everything from integrating simple components into websites and applications to developing complex, high-performance user interfaces. Ideal for newcomers and JavaScript veterans alike, jQuery Cookbook starts with the basics and then moves to practical use cases with tested solutions to common web development

hurdles. You also get recipes on advanced topics, such as methods for applying jQuery to large projects. Solve problems involving events, effects, dimensions, forms, themes, and user interface elements Learn how to enhance your forms, and how to position and reposition elements on a page Make the most of jQuery's event management system, including custom events and custom event data Create UI elements-such as tabs, accordions, and modals-from scratch Optimize your code to eliminate bottlenecks and ensure peak performance Learn how to test your jQuery applications The book's contributors include: Cody Lindley James Padolsey Ralph Whitbeck Jonathan Sharp Michael Geary and Scott González Rebecca Murphey Remy Sharp Ariel Flesler Brian Cherne Jörn Zaefferer Mike Hostetler Nathan Smith Richard D. Worth Maggie Wachs, Scott Jehl, Todd Parker, and Patty Toland Rob Burns

Whether you're deploying applications on-premise or in the cloud, this cookbook is for developers, operators, and IT professionals who need practical solutions for using Docker.

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The recipes in this book will help developers go from zero knowledge to distributed applications packaged and deployed within a couple of chapters. IT professionals will be able to use this cookbook to solve everyday problems, as well as create, run, share, and deploy Docker images quickly. Operators will learn and understand what developers are excited about and start to adopt the tools that will change the way they work.--

Currently used at many colleges, universities, and high schools, this hands-on introduction to computer science is ideal for people with little or no programming experience. The goal of this concise book is not just to teach you Java, but to help you think like a computer scientist. You'll learn how to program—a useful skill by itself—but you'll also discover how to use programming as a means to an end. Authors Allen Downey and Chris Mayfield start with the most basic concepts and gradually move into topics that are more complex, such as recursion and object-oriented programming. Each brief chapter covers the material for one week of a

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college course and includes exercises to help you practice what you've learned. Learn one concept at a time: tackle complex topics in a series of small steps with examples Understand how to formulate problems, think creatively about solutions, and write programs clearly and accurately Determine which development techniques work best for you, and practice the important skill of debugging Learn relationships among input and output, decisions and loops, classes and methods, strings and arrays Work on exercises involving word games, graphics, puzzles, and playing cards
Unix Shell Programming

Bash Cookbook

Solutions and Examples for Java Developers

Spring 5.0 Cookbook

Simple Solutions to Difficult Problems in Java 8 and 9

SQL Cookbook

This IBM® Redbooks® publication can help you develop content and process management applications with IBM FileNet® APIs. The IBM FileNet P8 suite of products contains a set of

robust APIs that range from core platform APIs to supporting application APIs. This book focuses specifically on Content Engine and Process Engine APIs. Content Engine API topics that we discuss include creating, retrieving, updating, and deleting objects; querying and viewing documents; and batching and batch execution. We also explore more complex topics, including permissions and authorization, versioning, relationships, annotations, workflow subscriptions and event actions, metadata discovery, and dynamic security inheritance. Process Engine API topics that we discuss include launching a workflow, searching for and processing work items, and working with process status. The more complex topics we cover include, Component Integrator application space, role, workbasket, resource navigation in Process Engine REST API, ECM Widgets, and building a custom Get Next In-basket widget. To help you better understand programming with IBM FileNet APIs, we provide a sample application implemented for a fictional company. We include the data model, security model, workflows, and various

applications developed for the sample. You can download them for your reference. This book is intended for IBM FileNet P8 application developers. We recommend using this book in conjunction with the online ECM help.

A guide to SQL covers such topics as retrieving records, metadata queries, working with strings, data arithmetic, date manipulation, reporting and warehousing, and hierarchical queries.

Brimming with over 100 "recipes" for getting down to business and actually doing XP, the Java Extreme Programming Cookbook doesn't try to "sell" you on XP; it succinctly documents the most important features of popular open source tools for XP in Java--including Ant, Junit, Http'nit, Cactus, Tomcat, XDoclet--and then digs right in, providing recipes for implementing the tools in real-world environments.

Java programmers know how finicky Java can be to work with. An omitted semi-colon or the slightest typo will cause the Java command-line compiler to spew pages of annoying error

messages across your screen. And it doesn't fix them--that's up to you: fix them, compile again, and hope that nothing goes wrong this time. Eclipse, the popular Java integrated development environment (IDE) provides an elegant and powerful remedy for this common, frustrating scenario. It doesn't just catch your errors before you compile, it also suggests solutions. All you need to do is point and click. And it's free--what could be better? Still, if you're like most programmers, mastering a new technology--no matter how productive it will make you in the long run--is going to take a chunk out of your productivity now. You want to get up to speed quickly without sacrificing efficiency. O'Reilly's new guide to the technology, Eclipse, provides exactly what you're looking for: a fast-track approach to mastery of Eclipse. This insightful, hands-on book delivers clear and concise coverage, with no fluff, that gets down to business immediately. The book is tightly focused, covering all aspects of Eclipse: the menus, preferences, views, perspectives, editors, team and

debugging techniques, and how they're used every day by thousands of developers. Development of practical skills is emphasized with dozens of examples presented throughout the book. From cover-to-cover, the book is pure Eclipse, covering hundreds of techniques beginning with the most basic Java development through creating your own plug-in editors for the Eclipse environment. Some of the topics you'll learn about include: Using Eclipse to develop Java code Testing and debugging Working in teams using CVS Building Eclipse projects using Ant The Standard Widget Toolkit (SWT) Web development Developing Struts applications with Eclipse From basics to advanced topics, Eclipse takes you through the fundamentals of Eclipse and more. You may be an Eclipse novice when you pick up the book, but you'll be a pro by the time you've finished.

Regular Expressions Cookbook

Quarkus Cookbook

How to Think Like a Computer Scientist

An Introduction to Real-World Programming with Java

Recipes for Object-Oriented and Functional Programming Android Cookbook

Java SOA Cookbook offers practical solutions and advice to programmers charged with implementing a service-oriented architecture (SOA) in their organization. Instead of providing another conceptual, high-level view of SOA, this cookbook shows you how to make SOA work. It's full of Java and XML code you can insert directly into your applications and recipes you can apply right away. The book focuses primarily on the use of free and open source Java Web Services technologies -- including Java SE 6 and Java EE 5 tools -- but you'll find tips for using commercially available tools as well. Java SOA Cookbook will help you: Construct XML vocabularies and data models appropriate to SOA applications Build real-world web services using the latest Java standards, including JAX-WS 2.1 and JAX-RS 1.0 for RESTful web services Integrate applications from popular service providers using SOAP, POX, and Atom Create service orchestrations with complete coverage of the WS-BPEL (Business Process Execution Language) 2.0 standard Improve the reliability of SOAP-based services with specifications such as WS-Reliable Messaging Deal with governance, interoperability, and quality-of-service issues The recipes in Java SOA Cookbook will equip you with the knowledge you need to approach

SOA as an integration challenge, not an obstacle.

While the REST design philosophy has captured the imagination of web and enterprise developers alike, using this approach to develop real web services is no picnic. This cookbook includes more than 100 recipes to help you take advantage of REST, HTTP, and the infrastructure of the Web. You'll learn ways to design RESTful web services for client and server applications that meet performance, scalability, reliability, and security goals, no matter what programming language and development framework you use. Each recipe includes one or two problem statements, with easy-to-follow, step-by-step instructions for solving them, as well as examples using HTTP requests and responses, and XML, JSON, and Atom snippets. You'll also get implementation guidelines, and a discussion of the pros, cons, and trade-offs that come with each solution. Learn how to design resources to meet various application scenarios Successfully design representations and URIs Implement the hypertext constraint using links and link headers Understand when and how to use Atom and AtomPub Know what and what not to do to support caching Learn how to implement concurrency control Deal with advanced use cases involving copying, merging, transactions, batch processing, and partial updates Secure web services and support OAuth

Why reinvent the wheel every time you run into a problem with

JavaScript? This cookbook is chock-full of code recipes that address common programming tasks, as well as techniques for building web apps that work in any browser. Just copy and paste the code samples into your project—you'll get the job done faster and learn more about JavaScript in the process. You'll also learn how to take advantage of the latest features in ECMAScript 5 and HTML5, including the new cross-domain widget communication technique, HTML5's video and audio elements, and the drawing canvas. You'll find recipes for using these features with JavaScript to build high-quality application interfaces. Create interactive web and desktop applications Work with JavaScript objects, such as String, Array, Number, and Math Use JavaScript with Scalable Vector Graphics (SVG) and the canvas element Store data in various ways, from the simple to the complex Program the new HTML5 audio and video elements Implement concurrent programming with Web Workers Use and create jQuery plug-ins Use ARIA and JavaScript to create fully accessible rich internet applications

A practical guide for building effective enterprise solutions with Java EE 8 Key Features Recipes to get you up-and-running with Java EE 8 application development Learn how to apply the major Java EE 8 APIs and specifications Implement microservices and Reactive programming with Java EE 8 Book Description Java EE is a collection of technologies and APIs to support Enterprise Application development.

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The choice of what to use and when can be dauntingly complex for any developer. This book will help you master this. Packed with easy to follow recipes, this is your guide to becoming productive with Java EE 8. You will begin by seeing the latest features of Java EE 8, including major Java EE 8 APIs and specifications such as JSF 2.3, and CDI 2.0, and what they mean for you. You will use the new features of Java EE 8 to implement web-based services for your client applications. You will then learn to process the Model and Streaming APIs using JSON-P and JSON-B and will learn to use the Java Lambdas support offered in JSON-P. There are more recipes to fine-tune your RESTful development, and you will learn about the Reactive enhancements offered by the JAX-RS 2.1 specification. Later on, you will learn about the role of multithreading in your enterprise applications and how to integrate them for transaction handling. This is followed by implementing microservices with Java EE and the advancements made by Java EE for cloud computing. The final set of recipes shows you how take advantage of the latest security features and authenticate your enterprise application. At the end of the book, the Appendix shows you how knowledge sharing can change your career and your life. What you will learn Actionable information on the new features of Java EE 8 Using the most important APIs with real and working code Building server side applications, web services, and web

applications Deploying and managing your application using the most important Java EE servers Building and deploying microservices using Java EE 8 Building Reactive application by joining Java EE APIs and core Java features Moving your application to the cloud using containers Practical ways to improve your projects and career through community involvement Who this book is for This book is for developers who want to become proficient with Java EE 8 for their enterprise application development. Basic knowledge of Java is assumed

Docker Cookbook

Java 9 Concurrency Cookbook

Lift Cookbook

Think Java

Eclipse

Recipes from the Community for Building Web Applications with Scala

The introduction of functional programming concepts in Java SE 8 was a drastic change for this venerable object-oriented language. Lambda expressions, method references, and streams fundamentally changed the idioms of the language, and many developers have been trying to catch up ever since. This cookbook will help. With more than 70 detailed recipes, author Ken Kousen shows you how to use the newest features

of Java to solve a wide range of problems. For developers comfortable with previous Java versions, this guide covers nearly all of Java SE 8, and includes a chapter focused on changes coming in Java 9. Need to understand how functional idioms will change the way you write code? This cookbook—chock full of use cases—is for you. Recipes cover:

- The basics of lambda expressions and method references
- Interfaces in the `java.util.function` package
- Stream operations for transforming and filtering data
- Comparators and Collectors for sorting and converting streaming data
- Combining lambdas, method references, and streams
- Creating instances and extract values from Java's Optional type
- New I/O capabilities that support functional streams
- The Date-Time API that replaces the legacy Date and Calendar classes
- Mechanisms for experimenting with concurrency and parallelism

Java continues to grow and evolve, and this cookbook continues to evolve in tandem. With this guide, you'll get up to speed right away with hundreds of hands-on recipes

across a broad range of Java topics. You'll learn useful techniques for everything from string handling and functional programming to network communication. Each recipe includes self-contained code solutions that you can freely use, along with a discussion of how and why they work. If you're familiar with Java basics, this cookbook will bolster your knowledge of the language and its many recent changes, including how to apply them in your day-to-day development. This updated edition covers changes through Java 12 and parts of 13 and 14. Recipes include: Methods for compiling, running, and debugging Packaging Java classes and building applications Manipulating, comparing, and rearranging text Regular expressions for string and pattern matching Handling numbers, dates, and times Structuring data with collections, arrays, and other types Object-oriented and functional programming techniques Input/output, directory, and filesystem operations Network programming on both client and server Processing JSON for data interchange Multithreading and concurrency Using Java in big data applications

Interfacing Java with other languages

The key to mastering any Unix system, especially Linux and Mac OS X, is a thorough knowledge of shell scripting. Scripting is a way to harness and customize the power of any Unix system, and it's an essential skill for any Unix users, including system administrators and professional OS X developers. But beneath this simple promise lies a treacherous ocean of variations in Unix commands and standards. *bash Cookbook* teaches shell scripting the way Unix masters practice the craft. It presents a variety of recipes and tricks for all levels of shell programmers so that anyone can become a proficient user of the most common Unix shell -- the bash shell -- and cygwin or other popular Unix emulation packages. Packed full of useful scripts, along with examples that explain how to create better scripts, this new cookbook gives professionals and power users everything they need to automate routine tasks and enable them to truly manage their systems -- rather than have their systems manage them.

Over 100 hands-on recipes to build web applications easily and efficiently IN Spring 5.0 About This Book Solve real-world problems using the latest features of the Spring framework like Reactive Streams and the Functional Web Framework. Learn how to use dependency injection and aspect-oriented programming to write compartmentalized and testable code. Understand when to choose between Spring MVC and Spring Web Reactive for your projects Who This Book Is For Java developers who would like to gain in-depth knowledge of how to overcome problems that they face while developing great Spring applications. It will also cater to Spring enthusiasts, users and experts who need an arena for comparative analysis, new ideas and inquiries on some details regarding Spring 5.0 and its previous releases. A basic knowledge of Spring development is essential What You Will Learn Understand how functional programming and concurrency in JDK 1.9 works, and how it will affect Spring 5.0 Learn the importance and application of reactive programming in creating services, and also the process of

creating asynchronous MVC applications Implement different Spring Data modules Integrate Spring Security to the container Create applications and deploy using Spring Boot Conceptualize the architecture behind Microservices and learn the details of its implementation Create different test cases for the components of Spring 5.0 components In Detail The Spring framework has been the go-to framework for Java developers for quite some time. It enhances modularity, provides more readable code, and enables the developer to focus on developing the application while the underlying framework takes care of transaction APIs, remote APIs, JMX APIs, and JMS APIs. The upcoming version of the Spring Framework has a lot to offer, above and beyond the platform upgrade to Java 9, and this book will show you all you need to know to overcome common to advanced problems you might face. Each recipe will showcase some old and new issues and solutions, right from configuring Spring 5.0 container to testing its components. Most importantly, the book will highlight concurrent processes, asynchronous MVC and

reactive programming using Reactor Core APIs. Aside from the core components, this book will also include integration of third-party technologies that are mostly needed in building enterprise applications. By the end of the book, the reader will not only be well versed with the essential concepts of Spring, but will also have mastered its latest features in a solution-oriented manner. **Style and Approach** This book follows a cookbook style approach, presenting a problem and showing you how to overcome it with useful recipes. The examples provided will help you code along as you learn.

JavaScript Cookbook

Jakarta EE Recipes

Data Structures and Algorithms in Java

Scala Cookbook

Perl Cookbook

Solutions & Examples for jQuery Developers

Java is one of the most widely accepted languages because of its design and programming features. This book offers a range of software development examples in simple and

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straightforward Java 11 code, providing step-by-step resources and time-saving methods to help you solve data problems efficiently.

Java is the preferred language for many of today's leading-edge technologies—everything from smartphones and game consoles to robots, massive enterprise systems, and supercomputers. If you're new to Java, the fourth edition of this bestselling guide provides an example-driven introduction to the latest language features and APIs in Java 6 and 7. Advanced Java developers will be able to take a deep dive into areas such as concurrency and JVM enhancements. You'll learn powerful new ways to manage resources and exceptions in your applications, and quickly get up to speed on Java's new concurrency utilities, and APIs for web services and XML. You'll also find an updated tutorial on how to get started with the Eclipse IDE, and a brand-new introduction to database access in Java.

Take a problem-solution approach to programming enterprise Java applications and microservices for cloud-based

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solutions, enterprise database applications, and even small business web applications. This book provides effective and proven code snippets that you can immediately use to accomplish just about any task that you may encounter. You can feel confident using the reliable solutions that are demonstrated in this book in your personal or corporate environment. Java EE was made open source under the Eclipse Foundation, and Jakarta EE is the new name for what used to be termed the Java Enterprise Edition Platform. This book helps you rejuvenate your Java expertise and put the platform's latest capabilities to use in quickly developing robust applications. If you are new to Jakarta EE, this book will help you learn features of the platform, and benefit from one of the most widely used and powerful technologies available for application development today. Examples in Jakarta EE Recipes highlight Jakarta EE's capabilities, helping you to build streamlined and reliable applications using the latest in Java technologies. The book takes a problem-solution approach in which each section introduces a

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common programming problem, showing you how to best solve that problem using the latest features in Jakarta EE. Solutions are presented in the form of working code examples that you can download and use immediately in your own projects. Clear descriptions are given so you can understand and learn to build further on the solutions that are provided. This is the ideal book for the code-focused programmer interested in keeping up with the future of enterprise development on the Java Platform. What You Will Learn Develop enterprise Java applications using the now open source Jakarta EE platform Create great-looking user interfaces using Jakarta Server Faces and the Eclipse Krazo framework Build database applications using Jakarta Enterprise Beans and Jakarta RESTful web services Automate testing through cohesive test suites built on Arquillian for Jakarta EE applications Deploy microservices applications in cloud environments using Docker Secure applications utilizing the Jakarta EE Security API and JSON Web Tokens Who This Book Is For Java developers interested in quickly

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finding effective and proven solutions without reading through a lengthy manual and scrubbing for techniques

Learning Java

Developing Applications with IBM FileNet P8 APIs

Programming Java Applications

Mastering Jakarta Struts, Solution by Solution

Problems and Solutions for Java Developers

A Problem-Solution Approach