Discrete Structures Logic And Computability Messenore

Discrete Mathematical Structures provides comprehensive, reasonably rigorous and simple explanation of the concepts with the help of numerous applications from computer science and engineering. Every chapter is equipped with a good number of solved examples that elucidate the definitions and theorems discussed. Chapter-end exercises are graded, with the easier ones in the beginning and then the complex ones, to help students for easy solving.

Written for the prospective computer scientist, computer engineer, or applied mathematician, Discrete Structures, Logic, and Computability, Third Edition provides elementary introductions to those ideas and techniques that are necessary to understand and practice the art and science of computing. The text contains all the topics for discrete structures highlighted in the reports put forth by the IEEE/ACM Joint Task Force on Computing Curricula for both computer science and computer engineering programs. The author supports a spiral method of learning by introducing the basics of a given topic and then revisiting the topic whenever new skills or knowledge about the topic are needed to solve problems. This approach allows students to master key material and maximizes their problem-solving ability.

Here is a complete package for programmers who are new to UNIX or who would like to make better use of the system. The book provides an introduction to all the tools needed for a C programmer. The CD contains sources and binaries for the most popular GNU tools, including their C/C++ compiler.

This edition offers a pedagogically rich and intuitive introduction to discrete mathematics structures. It meets the needs of computer science majors by being both comprehensive and accessible.

Discrete Structures, Logic, and Computability, 3/e
Discrete Mathematics for Computer Scientists
Logic for Computer Scientists
A Concise Study Companion and Guide
Mathematics and Computation

Several areas of mathematics find application throughout computer science, and all students of computer science need a practical working understanding of them. These core subjects are centred on logic, sets, recursion, induction, relations and functions. The material is often called discrete mathematics, to distinguish it from the traditional topics of continuous mathematics such as integration and differential equations. The central theme of this book is the connection between computing and discrete mathematics. This connection is useful in both directions: • Mathematics is used in many branches of computer science, in applica tions including program specification, datastructures, design and analysis of algorithms, database systems, hardware design, reasoning about the correctness of implementations, and much more: • Computers can help to make the mathematics easier to learn and use, by making mathematical terms executable, making abstract concepts more concrete, and through the use of software tools such as proof checkers. These connections are emphasised throughout the book. Software tools (see Appendix A) enable the computer to serve as a calculator, but instead of just doing arithmetic and trigonometric functions, it will be used to calculate with sets, relations, functions, predicates and inferences. There are also special software tools, for example a proof checker for logical proofs using natural deduction.

This easy-to-follow textbook introduces the mathematical language, knowledge and problem-solving skills that undergraduates need to study computing. The language is in part qualitative, with concepts such as set, relation, function and recursion/induction: but it is also partly quantitative, with principles of counting and finite probability. Entwined with both are the fundamental notions of logic and their use for representation and proof. Features: teaches finite math as a language for thinking, as much as knowledge and skills to be acquired: uses an intuitive approach with examples for all general concepts: brings out the interplay between the qualitative and the quantitative in all areas covered, particularly in the treatment of recursion and induction: balances carefully the abstract and concrete, principles and proofs, specific facts and general perspectives: includes highlight boxes that raise common queries and clear confusions: provides numerous exercises, with selected solutions.

This stimulating textbook presents a broad and accessible guide to the fundamentals of discrete mathematics, highlighting how techniques may be applied to various exciting areas in computing. The text is designed to motivate and inspire the reader, encouraging further study in this important skill. Features: provides an introduction to the building blocks of discrete mathematics, including sets, relations and functions; describes the basics of number theory, the techniques of induction and recursion, and the applications of mathematical sequences, series, permutations, and combinations: presents the essentials of algebra: explains the fundamentals of automata theory, matrices, graph theory, cryptography, coding theory, language theory, and the concepts of computability: reviews the history of logic, discussing propositional and predicate logic, as well as advanced topics: examines the field of software engineering, describing formal methods: investigates probability and statistics.

A mathematical introduction to the theory and applications of logic and set theory with an emphasis on writing proofs Highlighting the applications and notations of basic mathematical concepts within the framework of logic and set theory, A First Course in Mathematical Logic and Set Theory introduces how logic is used to prepare and structure proofs and solve more complex problems. The book begins with propositional logic, including two-column proofs and truth table applications, followed by first-order logic, which provides the structure for writing mathematical proofs. Set theory is then introduced and serves as the basis for defining relations, functions, numbers, mathematical induction, ordinals, and cardinals. The book concludes with a primer on basic model theory with applications to abstract algebra. A First Course in Mathematical Logic and Set Theory also includes: Section exercises designed to show the interactions between topics and reinforce the presented ideas and concepts Numerous examples that illustrate theorems and employ basic concepts such as Euclid's lemma, the Fibonacci sequence, and unique factorization Coverage of important theorems including the well-ordering theorem, completeness theorem, compactness theorem, as well as the theorems of Lo wenheim-Skolem, Burali-Forti, Hartogs, Cantor-Schro der-Bernstein, and Ko nig An excellent textbook for students studying the foundations of mathematics and mathematical proofs, A First Course in Mathematical Logic and Set Theory is also appropriate for readers preparing for careers in mathematics education or computer science. In addition, the book is ideal for introductory courses on mathematical logic and/or set theory and appropriate for upper-undergraduate transition courses with rigorous mathematical reasoning involving algebra, number theory, or analysis.

Discrete Mathematics Using a Computer
A First Course in Mathematical Logic and Set Theory
The Logical Basis for Computer Programming: Deductive reasoning
Logic and Discrete Mathematics
Computability and Logic

The interplay between computability and randomness has been an active area of research in recent years, reflected by ample funding in the USA, numerous workshops, and publications on the subject. The complexity and the randomness aspect of a set of natural numbers are closely related. Traditionally, computability theory is concerned with the complexity aspect. However, computability theoretic tools can also be used to introduce mathematical counterparts for the intuitive notion of randomness of a set. Recent research shows that, conversely, concepts and methods originating from randomness enrich computability theory. The book covers topics such as lowness and highness properties, Kolmogorov complexity, betting strategies and higher computability. Both the basics and recent research results are desribed, providing a very readable introduction to the exciting interface of computability and randomness for graduates and researchers in computability theory, theoretical computer science, and measure theory.

This introduction to first-order logic clearly works out the role of first-order logic in the foundations of mathematics, particularly the two basic questions of the range of the axiomatic method and of theorem-proving by machines. It covers several advanced topics not commonly treated in introductory texts, such as Fraïssé's characterization of elementary equivalence, Lindström's theorem on the maximality of first-order logic, and the fundamentals of logic programming.

Solutions manual to accompany Logic and Discrete Mathematics: A Concise Introduction This book features a unique combination of comprehensive coverage of logic with a solid exposition of the most important fields of discrete mathematics, presenting material that has been tested and refined by the authors in university courses taught over more than a decade. Written in a clear and reader-friendly style, each section ends with an extensive set of exercises, most of them provided with complete solutions which are available in this accompanying solutions manual.

An introduction to computational complexity theory, its connections and interactions with mathematics, and its central role in the natural and social sciences, technology, and philosophy Mathematics and Computation provides a broad, conceptual overview of computational complexity theory—the mathematical study of efficient computation. With important practical applications to computer science and industry, computational complexity theory has evolved into a highly interdisciplinary field, with strong links to most mathematical areas and to a growing number of scientific endeavors. Avi Wigderson takes a sweeping survey of complexity theory, emphasizing the field's insights and challenges. He explains the ideas and motivations leading to key models, notions, and results. In particular, he looks at algorithms and complexity, computations and proofs, randomness and interaction, quantum and arithmetic computation, and cryptography and learning, all as parts of a cohesive whole with numerous cross-influences. Wigderson illustrates the immense breadth of the field, its beauty and richness, and its diverse and growing interactions with other areas of mathematics. He ends with a comprehensive look at the theory of computation, its methodology and aspirations, and the unique and fundamental ways in which it has shaped and will further shape science, technology, and society. For further reading, an extensive bibliography is provided for all topics covered. Mathematics and Computation is useful for undergraduate and graduate students in mathematics, computer science, and related fields, as well as researchers and teachers in these fields. Many parts require little background, and serve as an invitation to newcomers seeking an introduction to the theory of computation. Comprehensive coverage of computational complexity theory, and beyond High-level, intuitive exposition, which brings conceptual clarity to this central and dynamic scientific discipline Historical accounts of the evolution and motivations of central concepts and models A broad view of the theory of computation's influence on science, technology, and society Extensive bibliography

A First Course in Logic
A Short Course in Discrete Mathematics
Introduction to Enumerative and Analytic Combinatorics
Fundamentals of Discrete Math for Computer Science
Applied Discrete Structures

At the intersection of mathematics, computer science, and philosophy, mathematical logic examines the power and limitations of formal mathematical thinking. In this expansion of Leary's user-friendly 1st edition, readers with no previous study in the field are introduced to the basics of model theory, proof theory, and computability theory. The text is designed to be used either in an upper division undergraduate classroom, or for self study. Updating the 1st Edition's treatment of languages, structures, and deductions, leading to rigorous proofs of Godel's First and Second Incompleteness Theorems, the expanded 2nd Edition includes a new introduction to incompleteness through computability as well as solutions to selected exercises.

Introduction to Enumerative and Analytic Combinatorics fills the gap between introductory texts in discrete mathematics and advanced graduate texts in enumerative combinatorics. The book first deals with basic counting principles, compositions and partitions, and generating functions. It then focuses on the structure of permutations, graph enumeration, and extremal combinatorics. Lastly, the text discusses supplemental topics, including error-correcting codes, properties of sequences, and magic squares. Strengthening the analytic flavor of the book, this Second Edition: Features a new chapter on analytic combinatorics and new sections on advanced applications of generating functions Demonstrates powerful techniques that do not require the residue theorem or complex integration Adds new exercises to all chapters, significantly extending coverage of the given topics Introduction to Enumerative and Analytic Combinatorics, Second Edition makes combinatorics more accessible, increasing interest in this rapidly expanding field. Outstanding Academic Title of the Year, Choice magazine, American Library Association.

A 2001 graduate text on modal logic, a field which has caught the attention of computer scientists, economists and computational linguists.

The ability to reason and think in a logical manner forms the basis of learning for most mathematics, computer science, philosophy and logic students. Based on the author's teaching notes at the University of Maryland and aimed at a broad audience, this text covers the fundamental topics in classical logic in an extremely clear, thorough and accurate style that is accessible to all the above. Covering propositional logic, first-order logic, and second-order logic, as well as proof theory, computability theory, and model theory, the text also contains numerous carefully graded exercises and is ideal for a first or refresher course.

An Accessible Introduction to the History, Theory, Logic and Applications
Discrete Structures
Discrete Mathematics for Computer Science
A Concise Introduction, Solutions Manual
Computability, Complexity, and Languages

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Stein/Drysdale/Bogart's Discrete Mathematics for Computer Scientists is ideal for computer science students taking the discrete math course. Written specifically for computer science students, this unique textbook directly addresses their needs by providing a foundation in discrete math while using motivating, relevant CS applications. This text takes an active-learning approach where activities are presented as exercises and the material is then fleshed out through explanations and extensions of the exercises.

Master the fundamentals of discrete mathematics with DISCRETE MATHEMATICS FOR COMPUTER SCIENCE with Student Solutions Manual CD-ROM! An increasing number of computer scientists from diverse areas are using discrete mathematical structures to explain concepts and problems and this mathematics text shows you how to express precise ideas in clear mathematical language. Through a wealth of exercises and examples, you will learn how mastering discrete mathematics will help you develop important reasoning skills that will continue to be useful throughout your career.

Thoroughly updated, the new Third Edition of Discrete Structures, Logic, and Computability introduces beginning computer science and computer engineering students to the fundamental techniques and ideas used by computer scientists today, focusing on topics from the fields of mathematics, logic, and computer science itself. Dr. Hein provides elementary introductions to those ideas and techniques that are necessary to understand and practice the art and science of computing. The text contains all the topics for discrete structures in the reports of the IEEE/ACM Joint Task Force on Computing Curricula for computer science programs and for computer engineering programs.

This book introduces the notions and methods of formal logic from a computer science standpoint, covering propositional logic, predicate logic, and foundations of logic programming. The classic text is replete with illustrative examples and exercises. It presents applications and themes of computer science research such as resolution, automated deduction, and logic programming in a rigorous but readable way. The style and scope of the work, rounded out by the inclusion of exercises, make this an excellent textbook for an advanced undergraduate course in logic for computer scientists.

Computability in Analysis and Physics
Guide to Discrete Mathematics
Modal Logic
Discrete Structures, Logic, and Computability
Discrete Mathematics and Graph Theory

Following the recent updates to the 2013 ACM/IEEE Computer Science curricula, Discrete Structures, Logic, and Computability, Fourth Edition, has been designed for the discrete math course that covers one to two semesters. Dr. Hein presents material in a spiral medthod of learning, introducing basic information about a topic, allowing the students to work on the problem and revisit the topic, as new information and skills are established. Written for prospective computer scientist, computer engineers, or applied mathematicians, who want to learn about the ideas that inspire computer science, this edition contains an extensive coverage of logic, setting it apart from similar books available in the field of Computer Science.

What sort of mathematics do I need for computer science? In response to this frequently asked question, a pair of professors at the University of California at San Diego created this text. Its sources are two of the university's most basic courses: Discrete Mathematics, and Mathematics for Algorithm and System Analysis. Intended for use by sophomores in the first of a two-quarter sequence, the text assumes some familiarity with calculus. Topics include Boolean functions and computer arithmetic; logic; number theory and cryptography; sets and functions; equivalence and order; and induction, sequences, and series. Multiple choice questions for review appear throughout the text. Original 2005 edition. Notation Index. Subject Index.

Never HIGHLIGHT a Book Again! Virtually all testable terms, concepts, persons, places, and events are included. Cram101 Textbook Outlines gives all of the outlines, highlights, notes for your textbook with optional online practice tests. Only Cram101 Outlines are Textbook Specific. Cram101 is NOT the Textbook. Accompanys: 9780763772062

Computability and Logic has become a classic because of its accessibility to students without a mathematical background and because it covers not simply the staple topics of an intermediate logic course, such as Godel's incompleteness theorems, but also a large number of optional topics, from Turing's theory of computability to Ramsey's theorem. This 2007 fifth edition has been thoroughly revised by John Burgess. Including a selection of exercises, adjusted for this edition, at the end of each chapter, it offers a simpler treatment of the representability of recursive functions, a traditional stumbling block for students on the way to the Godel incompleteness theorems. This updated edition is also accompanied by a website as well as an instructor's manual.

Programming with GNU Software
Graph. Darst
Computable Structure Theory
Within the Arithmetic
A Problem-Solving Primer

In mathematics, we know there are some concepts - objects, constructions, structures, proofs - that are more complex and difficult to describe than others. Computable structure theory quantifies and studies the complexity of mathematical structures, structures such as graphs, groups, and orderings. Written by a contemporary expert in the subject, this is the first full monograph on computable structure theory in 20 years. Aimed at graduate students and researchers in mathematical logic, it brings new results of the author together with many older results that were previously scattered across the literature and presents them all in a coherent framework, making it easier for the reader to learn the main results and techniques in the area for application in their own research. This volume focuses on countable structures whose complexity can be measured within arithmetic; a forthcoming second volume will study structures beyond arithmetic.

This textbook provides an engaging and motivational introduction to traditional topics in discrete mathematics, in a manner specifically designed to appeal to computer science students. The text empowers students to think critically, to be effective problem solvers, to integrate theory and practice, and to recognize the importance of abstraction. Clearly structured and interactive in nature, the book presents detailed walkthroughs of several algorithms, stimulating a conversation with the reader through commentary and provocative questions. Features: no university-level background in mathematics required; ideally structured for classroom-use and self-study, with modular chapters following ACM curriculum recommendations; describes mathematical processes in an algorithmic manner; contains examples and exercises throughout the text, and highlights the most important concepts in each section; selects examples that demonstrate a practical use for the concept in question.

This book introduces the beginning computer science student to some of the fundamental ideas and techniques used by computer scientists today, focusing on discrete structures, logic, and computability.

Discrete Structures introduces readers to the mathematical structures and methods that form the foundation of computer science and features multiple techniques that readers will turn to regularly throughout their careers in computer and information sciences. Over the course of five modules, students learn specific skills including binary and modular arithmetic, set notation, methods of counting, evaluating sums, and solving recurrences. They study the basics of probability, proof by induction, growth of functions, and analysis techniques. The book also discusses general problem-solving techniques that are widely applicable to real problems. Each module includes motivation applications, technique, theory, and further opportunities for application.

Informed by extensive experience teaching in computer science programs, Discrete Structures has been developed specifically for first-year students in those programs. The material is also suitable for courses in computer engineering, as well as those for students who are transferring from other disciplines and just beginning their computer science or engineering education.

Discrete Mathematics

Mathematical Logic

Mathematical Structures for Computer Science

9780763772062

Discrete Mathematics with Applications

Judith Gersting's Mathematical Structures for Computer Science has long been acclaimed for its clear presentation of essential concepts and its exceptional range of applications relevant to computer science majors. Now with this new edition, it is the first discrete mathematics textbook revised to meet the proposed new ACM/IEEE standards for the course.

Since their inception, the Perspectives in Logic and Lecture Notes in Logic series have published seminal works by leading logicians. Many of the original books in the series have been unavailable for years, but they are now in print once again. In this volume, the first publication in the Perspectives in Logic series, Pour-El and Richards present the first graduate-level treatment of computable analysis within the tradition of classical mathematical reasoning. The book focuses on the computability or noncomputability of standard processes in analysis and physics. Topics include classical analysis, Hilbert and Banach spaces, bounded and unbounded linear operators, eigenvalues, eigenvectors, and equations of mathematical physics. The work is self-contained, and although it is intended primarily for logicians and analysts, it should also be of interest to researchers and graduate students in physics and computer science.

This textbook can serve as a comprehensive manual of discrete mathematics and graph theory for non-Computer Science majors; as a reference and study aid for professionals and researchers who have not taken any discrete math course before. It can also be used as a reference book for a course on Discrete Mathematics in Computer Science or Mathematics curricula. The study of discrete mathematics is one of the first courses on curricula in various disciplines such as Computer Science, Mathematics and Engineering education practices. Graphs are key data structures used to represent networks, chemical structures, games etc. and are increasingly used more in various applications such as bioinformatics and the Internet. Graph theory has gone through an unprecedented growth in the last few decades both in terms of theory and implementations; hence it deserves a thorough treatment which is not adequately found in any other contemporary books on discrete mathematics, whereas about 40% of this textbook is devoted to graph theory. The text follows an algorithmic approach for discrete mathematics and graph problems where applicable, to reinforce learning and to show how to implement the concepts in real-world applications.

This introductory text covers the key areas of computer science, including recursive function theory, formal languages, and automata. Additions to the second edition include: extended exercise sets, which vary in difficulty; expanded section on recursion theory; new chapters on program verification and logic programming; updated references and examples throughout.

An Introduction to Model Theory, Proof Theory, Computability, and Complexity

A Friendly Introduction to Mathematical Logic

Computability and Randomness

A Theory Revolutionizing Technology and Science

Fundamentals of Theoretical Computer Science

Discrete Structure, Logic, and Computability introduces the beginning computer science student to some of the fundamental ideas and techniques used by computer scientists today, focusing on discrete structures, logic, and computability. The emphasis is on the computational aspects, so that the reader can see how the concepts are actually used. Because of logic's fundamental importance to computer science, the topic is examined extensively in three phases that cover informal logic, the technique of inductive proof; and formal logic and its applications to computer science.

Sets, Logic and Maths for Computing

Outlines and Highlights for Discrete Structures Logic and Computability by Hein, Isbn

Discrete Mathematical Structures, 1/e